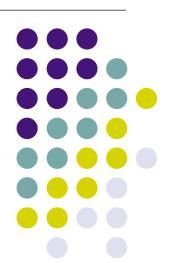
OOP: Type-bound Procedures and Inheritance in Fortran 2003

Tom Clune SIVO Fortran 2003 Series May 6, 2008



Logistics



- Materials for this series can be found at http://modelingguru.nasa.gov/clearspace/docs/DOC-1375
 - Contains slides and source code examples.
 - Latest materials may only be ready at-the-last-minute.
- Please be courteous:
 - Remote attendees should use "*6" to toggle the mute. This will minimize background noise for other attendees.

Outline



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- Variables as Objects
 - Type-bound procedures
 - Invocation of methods
 - Operators
 - Constructors
 - Final procedures
- Type Extension and Inheritance
 - Extends attribute
 - Abstract Types
 - Abstract Interfaces
 - Deferred procedures





- Or "Procedures Bound to a Type by Name"
- Allows a Fortran subroutine or procedure to be treated as a method on an object of the given type.

```
call object % method(...)
x = object % func(...)
which is equivalent to
  call method(object, ...)
x = func(object, ...)
```

- This syntax encourages an object-oriented style of programming that can improve clarity in some contexts.
- Procedures can also be bound by type to operators: [=, +, etc.]
- Restrictions
 - Cannot be used with SEQUENCE types.





 The following example defines a derived type with 2 type bound procedures compute() and retrieve()

```
type myType
   real :: value
contains
   procedure :: compute
   procedure :: retrieve
end type myType
```

- Type-bound procedures must be module procedures or external procedures with explicit interfaces.
- By default type-bound names are public, but each entity in a type (including components) can be have a PUBLIC/PRIVATE attribute.





- Specific type-bound procedures
 - Syntax

```
procedure [ (interface-name) ] [ [,bind-attr-list ] ::
    ] tbp-name [=>procedure-name]
where bind-attr-list is one of
    access-spec(public or private)
    deferred
    nopass
    non_overridable
    pass [(arg-name)]
```

- (interface-name) if and only if deferred attribute
- non overridable => cannot be overridden during type extension



Full example

```
module myType mod
   private
   public :: myType
   type myType
        real :: myValue(4) = 0.0
   contains
        procedure :: write
        procedure :: reset
   end type myType
contains
   subroutine write (this, unit)
      class(mytype) :: this
      integer, optional :: unit
      if(present(unit)) then
         write (unit, *) this % myValue
      else
         print *, this%myvalue
      endif
   end subroutine write mytype
```

```
subroutine reset(variable)
    class(mytype) :: variable
    variable%myvalue = 0.0
    end subroutine reset
end module myType_mod
```

Usage:

```
use mytype_mod

type (myType) :: var
...

call var%write(unit=6)

call var % reset()
```





- By default, type-bound procedures pass the object as the first argument.
 - Can override behavior with NOPASS attribute:

```
procedure, NOPASS :: method
...
call thing % method(...) ! No object is passed
```

 Can also specify which argument is to be associated with the passed-object with the PASS attribute:

```
procedure, PASS(obj) :: method
...
subroutine method(x,obj,y)
...
call thing % method(x, y) ! Thing is 2nd obj.
```

- The default can be explicitly confirmed by procedure, PASS:: method
- Strongly recommend that you always use the default.





 Type-bound procedures can specify an alternative public name using a mechanism analogous to that for the module ONLY clause:

```
procedure :: write => writeInternal
```

 Similarly, an external name can be overloaded for multiple interfaces with the GENERIC statement:

```
type myType
contains
   procedure :: addInteger
   procedure :: addReal
   generic ::add=>addInteger,addReal
end type
```



Type-bound Operators

Syntax is through the GENERIC statement:
 type SomeType

```
contains
  GENERIC :: OPERATOR(+) => myAdd
  GENERIC :: OPERATOR(=) => myAssign
end type

type (SomeType) :: a, b, c
...
a = b + c ! Invokes myAdd, then myAssign
```

Structure Constructors



- To support object oriented programming, F2003 has introduced more general structure constructors
- A generic name may the same as a derived type name
 - Allows standard OO style where class constructors use the same name as that of the class itself.
 - Default constructor accepts an argument for each public component
 - Requires any/all private components to have default initial values.
 - User may overload generic name to provide multiple means for constructing objects of a given type.

Finalizers



- A derived type may have 'final' subroutines bound to it.
 - Designated with FINAL keyword

```
type T
  contains
  FINAL :: cleanUp
  end type
```

- Intent is to clean-up when objects cease to exist (I.e. go out of scope).
 - Usually this involves deallocating components of a derived type
 - Potentially eliminates issues related to memory leaks.
- Note: FINAL routines are <u>always</u> available regardless of PUBLIC/PRIVATE designation
 - Invoked automatically not by user code!
 - Can catch developers off guard.

Finalizers cont'd



- Sole dummy argument cannot be INTENT(OUT)
- Can overload for multiple ranks or use ELEMENTAL
- A derived type is finalizable if it has any final subroutines or has components that are finalizable
 - Final subroutines only deal with those components which are not themselves finalizable.

Inheritance



- Fortran 2003 introduces OOP inheritance via the EXTENDS attribute for user defined types.
 - Implementation is restricted to single inheritance
 - Inheritance always forms hierarchical trees.
 - No "diamond" patterns which can happen in C++
 - Implementation is designed to be efficient such that offsets for components and type-bound procedures can be computed at compile time. ("single lookup")
- With type extension, a developer may add new components and type-bound procedures to an existing derived type even without access to the source code for that type.

Inheritance terminology



- A type is considered to be extensible if it is:
 - Not a SEQUENCE type
 - Not BIND(C)
- An extensible type without the EXTENDS attribute is considered to be a 'base type'.
 - Base types need not have any components.
 - Extension need not add any components.
- A type with the EXTENDS attribute is said to be an extended type.
 - 'Parent type' is used for the type from which the extension is made.
 - All the components, and bound procedures of the parent type are inherited by the extended type and they are known by the same names.
 - An extended type can be a parent for yet another type, and so on.



Syntax for Extends

```
type Location2D
  real :: latitude, longitude
                                       Parent type
end type Location2D
type, EXTENDS (Location2D) :: Location3D
  real :: pressureHeight
end type Location3D
type (Location3D) :: location
lat = location % latitude
lon = location % longitude
height = location % pressureHeight
```



The Parent Component

- Every extended type has an implicit component associated with the parent type
 - The component name is the type name of the parent.
 - Provides multiple mechanisms to access components in parent type
- From the previous example we could do:

```
type(Location2D) :: latLon
latLon = location % Location2D
lat = location % Location2D % latitude
```

Extends and Type-bound



- Type-bound procedures in the parent may be invoked within extended types.
- Extended types may add additional type-bound procedures in the natural fashion.
- An extended type can override a type-bound procedure in the parent - specifying new behavior in the extended type.
 - The keyword NON_OVERRIDABLE can be used to prohibit extended classes from overriding behavior:

```
procedure, NON_OVERRIDABLE :: foo
```



```
type Square
   real :: length
contains
   procedure :: area => squareArea
end type Square
type, extends(Square) :: rectangle
  real :: width
contains
   procedure :: area => rectangleArea
end type Rectangler
Real function squareArea(this)
  squareArea = (this % length) ** 2
Real function rectangleArea(this)
  rectangleArea = (this % length) * (this % width)
```

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Abstract Types



- It is often useful to have a base type that declares methods (type-bound procedures) that are not implemented except in extended classes.
- Fortran 2003 uses the **ABSTRACT** attribute to denote such a type.
 - The DEFERRED attribute is used for those methods which are not to be implemented.
 - Requires a template or abstract interfac
 - No variables can be declared to be of an abstract type.



Abstract Example

```
type, ABSTRACT :: AbstractShape
contains
 procedure (AreaInterface), DEFERRED :: area
end type AbstractShape
abstract interface
 subroutine AreaInterface(obj)
     import AbstractShape
     class (AbstractShape) :: obj
 end subroutine AreaInterface
end interface
```



Abstract Example cont'd

```
type, extends(AbstractShape) :: Square
  real :: length
contains
  procedure :: area => squareArea !
  Provide concrete
end type Square
```

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Supported features



- Generaly, IBM XLF and NAG F95 support the majority of the features presented here.
- g95, gfortran generally support none of these yet.

Pitfalls and Best Practices



- Type-bound procedures:
 - Always use the first argument (the default) as the object argument for type-bound procedures.
 - Use a standardized name for the object argument such as "this" or "self" to increase clarity.

Resources



- SIVO Fortran 2003 series:
 https://modelingguru.nasa.gov/clearspace/docs/DOC-1390
- Questions to Modeling Guru: https://modelingguru.nasa.gov
- SIVO code examples on Modeling Guru
- Fortran 2003 standard:
 http://www.open-std.org/jtc1/sc22/open/n3661.pdf
- John Reid summary:
 - ftp://ftp.nag.co.uk/sc22wg5/N1551-N1600/N1579.pdf
 - ftp://ftp.nag.co.uk/sc22wg5/N1551-N1600/N1579.ps.gz
- Newsgroups
 - http://groups.google.com/group/comp.lang.fortran
- Mailing list
 - http://www.jiscmail.ac.uk/lists/comp-fortran-90.html

Next Fortran 2003 Session



- OOP: Polymorphism in Fortran 2003
- Tom Clune will present
- Tuesday, May 20, 2008
- B28-E210 @ 12:00 noon